



## About Fling-A-Ring

From horseshoes to washers, ladders to frisbee golf, Fling-A-Ring captures the skill set of them all!

Game play is simple - players fling the rings towards the post trying to “hook” them for points.

Fling-A-Ring can be adjusted for any level of difficulty and is suited for players of all ages.

## Teams

We recommend 2 teams (up to 2 people per team, 4 players max. per game) for the best gameplay.

Use the Fling-A-Ring point system to keep score (see pg. 2)

## Game Setup

Take out the 4 discs and 4 posts from your kit.

If posts are not assembled, follow these steps:

1. Take a post (with sleeve) and fold the white sticker on the top part of the post to make a flag.
2. Drive the bottom part of the post (without sleeve) about 6 inches into the ground to secure.
3. Now, attach the top part of the post (with sleeve and flag) to the bottom part secured in the ground.
4. Take the other post parts 5 – 40 feet away and repeat steps 3-5 to assemble.
5. Before the game starts, make sure each team is stationed at a post. Each team gets 2 discs.



## How to Play & Scoring

Players take turns to throw their discs to the opposite posts.  
Players must stay behind their post when throwing the disc.

**1 point** if the disc is within a disc's length of the post.

**2 points** if the disc hits any part of the opposite post.

**3 points** if the disc clings to the post within the outer locking features of the disc.

**4 points** if the disc clings to the post within the small inner curve of the disc.

**The first team to 21 points wins!**

A team can only be declared the winner if they are at least 2 points away from the other team. If teams are less than 2 points away from each other, then no winners can be declared.

Time for a re-match!

